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# Louisiana Championship 2024

Jun 22 - 23, 2024














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Denham Springs High School STEM and Robotics Center  
1129 S Range Ave, Denham Springs, LA 70726  
(30.468997, -90.957904)

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




Denham Springs, Louisiana, United States


# Events

Event	Round	Format	Time limit	Proceed
	First round	Ao5	10:00.00	Top 75%
	Second round	Ao5	10:00.00	Top 12
	Final	Ao5	10:00.00	
	First round	Ao5	1:00.00	Top 12
	Final	Ao5	1:00.00	
	First round	Bo2 / Ao5 Cutoff: 1:15.00	2:00.00	Top 12
	Final	Ao5	2:00.00	
	Final	Bo2 / Ao5 Cutoff: 2:30.00	5:00.00	
	Final	Bo1 / Mo3 Cutoff: 4:30.00	10:00.00	
	Final	Bo1 / Mo3 Cutoff: 7:00.00	10:00.00	
	Final	Bo3	15:00.00 cumulative	
	Final	Mo3	1 hour	
	First round	Bo2 / Ao5 Cutoff: 1:15.00	2:00.00	Top 12
	Final	Ao5	2:00.00	
	Final	Bo2 / Ao5 Cutoff: 1:00.00	2:00.00	
	First round	Bo2 / Ao5 Cutoff: 2:30.00	5:00.00	Top 12
	Final	Ao5	5:00.00	
	First round	Bo2 / Ao5 Cutoff: 1:00.00	2:00.00	Top 12
	Final	Ao5	2:00.00	
	First round	Bo2 / Ao5 Cutoff: 1:00.00	2:00.00	Top 12
	Final	Ao5	2:00.00	














<b>Event</b>	<b>Round</b>	<b>Format</b>	<b>Time limit</b>	<b>Proceed</b>
	First round	Bo2 / Ao5 Cutoff: 1:00.00	2:00.00	Top 12
	Final	Ao5	2:00.00	
	Final	Bo3	1:15:00.00 total for 5x5x5 Blindfolded Final and 4x4x4 Blindfolded Final	
	Final	Bo3	1:15:00.00 total for 5x5x5 Blindfolded Final and 4x4x4 Blindfolded Final	
	Final	Bo1	10:00.00 per cube, up to 60:00.00	



# Schedule for Saturday (June 22, 2024)

Start	End	Activity	Format	Time limit	Proceed
08:00 AM	09:00 AM	 3x3x3 Fewest Moves Final (Attempt 1)	Mo3	1 hour	
09:05 AM	09:35 AM	 3x3x3 Blindfolded Final	Bo3	15:00.00 cumulative	
09:05 AM	09:35 AM	Cube submission for 3x3x3 Multi-Blind			
09:35 AM	10:35 AM	 3x3x3 Multi-Blind Final (Attempt 1)	Bo1	10:00.00 per cube, up to 60:00.00	
10:40 AM	11:55 AM	 4x4x4 Blindfolded Final	Bo3	1:15:00.00 total for 5x5x5 Blindfolded Final and 4x4x4 Blindfolded Final	
10:40 AM	11:55 AM	 5x5x5 Blindfolded Final	Bo3	1:15:00.00 total for 5x5x5 Blindfolded Final and 4x4x4 Blindfolded Final	
12:00 PM	01:00 PM	Lunch			
01:00 PM	02:00 PM	 3x3x3 Fewest Moves Final (Attempt 2)	Mo3	1 hour	
02:15 PM	02:55 PM	 Square-1 First round	Bo2 / Ao5 Cutoff: 1:00.00	2:00.00	Top 12
02:55 PM	03:30 PM	 7x7x7 Cube Final	Bo1 / Mo3 Cutoff: 7:00.00	10:00.00	
03:30 PM	04:10 PM	 5x5x5 Cube Final	Bo2 / Ao5 Cutoff: 2:30.00	5:00.00	
04:10 PM	04:50 PM	 Clock Final	Bo2 / Ao5 Cutoff: 1:00.00	2:00.00	
04:50 PM	05:35 PM	 6x6x6 Cube Final	Bo1 / Mo3 Cutoff: 4:30.00	10:00.00	
05:35 PM	05:55 PM	 Square-1 Final	Ao5	2:00.00	

Start	End	Activity	Format	Time limit	Proceed
05:55 PM	06:55 PM	 <b>3x3x3 Fewest Moves Final (Attempt 3)</b>	Mo3	1 hour	

# Schedule for Sunday (June 23, 2024)

Start	End	Activity	Format	Time limit	Proceed
08:00 AM	08:15 AM	Tutorial for new competitors			
08:15 AM	09:25 AM	 3x3x3 Cube First round	Ao5	10:00.00	Top 75%
09:25 AM	10:25 AM	 4x4x4 Cube First round	Bo2 / Ao5 Cutoff: 1:15.00	2:00.00	Top 12
10:25 AM	11:15 AM	 3x3x3 One-Handed First round	Bo2 / Ao5 Cutoff: 1:15.00	2:00.00	Top 12
11:15 AM	12:00 PM	 3x3x3 Cube Second round	Ao5	10:00.00	Top 12
12:00 PM	01:00 PM	Lunch			
01:00 PM	02:00 PM	 2x2x2 Cube First round	Ao5	1:00.00	Top 12
02:00 PM	02:50 PM	 Skewb First round	Bo2 / Ao5 Cutoff: 1:00.00	2:00.00	Top 12
02:50 PM	03:35 PM	 Megaminx First round	Bo2 / Ao5 Cutoff: 2:30.00	5:00.00	Top 12
03:35 PM	04:35 PM	 Pyraminx First round	Bo2 / Ao5 Cutoff: 1:00.00	2:00.00	Top 12
04:35 PM	04:55 PM	 Megaminx Final	Ao5	5:00.00	
04:55 PM	05:15 PM	 3x3x3 One-Handed Final	Ao5	2:00.00	
05:15 PM	05:35 PM	 Pyraminx Final	Ao5	2:00.00	
05:35 PM	05:55 PM	 Skewb Final	Ao5	2:00.00	
05:55 PM	06:15 PM	 4x4x4 Cube Final	Ao5	2:00.00	

<b>Start</b>	<b>End</b>	<b>Activity</b>	<b>Format</b>	<b>Time limit</b>	<b>Proceed</b>
<b>06:15 PM</b>	<b>06:35 PM</b>	 <b>2x2x2 Cube Final</b>	Ao5	1:00.00	
<b>06:35 PM</b>	<b>06:55 PM</b>	 <b>3x3x3 Cube Final</b>	Ao5	10:00.00	

# Technical terms and abbreviations

## Time limit

If you reach the time limit during your solve, the judge will stop you and your result will be DNF (see [Regulation A1a4](#)).

A **cumulative time limit** may be enforced (see [Regulation A1a2](#)).

A **cumulative time limit** may be enforced across rounds (see [Guideline A1a2++](#)).

## Cutoff

The result to beat to proceed to the second phase of a cutoff round (see [Regulation 9g](#)).

## Format

The format describes how to determine the ranking of competitors based on their results. The list of allowed formats per event is described in [Regulation 9b](#). See [Regulation 9f](#) for a description of each format.

## Abbreviations for formats:

- Bo1: Best of 1
- Bo2: Best of 2
- Bo3: Best of 3
- Ao5: Average of 5
- Mo3: Mean of 3