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# Solving In Sale 2024

Apr 6 - 7, 2024












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Catholic College Sale  
29/41 Pearson St, Sale, Victoria  
(-38.10804, 147.062618)









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Sale, Victoria, Australia





# Events

Event	Round	Format	Time limit	Proceed
	First round	Ao5	5:00.00	Top 75%
	Second round	Ao5	5:00.00	Top 16
	Final	Ao5	5:00.00	
	First round	Ao5	2:00.00	Top 75%
	Second round	Ao5	2:00.00	Top 16
	Final	Ao5	2:00.00	
	Final	Bo2 / Ao5 Cutoff: 1:15.00	3:00.00	
	Final	Bo2 / Ao5 Cutoff: 2:00.00	4:00.00	
	First round	Bo3	10:00.00 cumulative	Top 16
	Final	Bo3	10:00.00 cumulative	
	First round	Bo2 / Ao5 Cutoff: 45.00	1:30.00	Top 16
	Final	Ao5	1:30.00	
	Final	Bo2 / Ao5 Cutoff: 2:00.00	4:00.00	
	First round	Ao5	2:00.00	Top 40
	Second round	Ao5	2:00.00	Top 16
	Final	Ao5	2:00.00	
	First round	Ao5	2:00.00	Top 16
	Final	Ao5	2:00.00	
	First round	Bo2 / Ao5 Cutoff: 45.00	1:30.00	Top 8
	Final	Ao5	1:30.00	
	Final	Bo1	10:00.00 per cube, up to 60:00.00	

# Schedule for Saturday (April 06, 2024)

Start	End	Activity	Format	Time limit	Proceed
08:45 AM	09:30 AM	Registration			
09:10 AM	09:30 AM	Tutorial for new competitors			
09:30 AM	10:50 AM	 3x3x3 Cube First round	Ao5	5:00.00	Top 75%
10:50 AM	11:50 AM	 2x2x2 Cube First round	Ao5	2:00.00	Top 75%
11:50 AM	12:50 PM	 Pyraminx First round	Ao5	2:00.00	Top 40
12:50 PM	01:50 PM	Lunch			
01:50 PM	02:50 PM	 3x3x3 One-Handed First round	Bo2 / Ao5 Cutoff: 45.00	1:30.00	Top 16
02:50 PM	03:35 PM	 Skewb First round	Ao5	2:00.00	Top 16
03:35 PM	04:15 PM	 Square-1 First round	Bo2 / Ao5 Cutoff: 45.00	1:30.00	Top 8
04:00 PM	04:30 PM	Multi Cube Submission			
04:15 PM	05:15 PM	 Megaminx Final	Bo2 / Ao5 Cutoff: 2:00.00	4:00.00	
05:15 PM	06:45 PM	 3x3x3 Multi-Blind Final (Attempt 1)	Bo1	10:00.00 per cube, up to 60:00.00	

# Schedule for Sunday (April 07, 2024)

Start	End	Activity	Format	Time limit	Proceed
08:30 AM	09:15 AM	 3x3x3 Cube Second round	Ao5	5:00.00	Top 16
09:15 AM	10:00 AM	 2x2x2 Cube Second round	Ao5	2:00.00	Top 16
10:00 AM	10:50 AM	 3x3x3 Blindfolded First round	Bo3	10:00.00 cumulative	Top 16
10:50 AM	11:50 AM	 5x5x5 Cube Final	Bo2 / Ao5 Cutoff: 2:00.00	4:00.00	
11:50 AM	12:50 PM	 4x4x4 Cube Final	Bo2 / Ao5 Cutoff: 1:15.00	3:00.00	
12:50 PM	01:50 PM	Lunch			
01:50 PM	02:20 PM	 Pyraminx Second round	Ao5	2:00.00	Top 16
02:20 PM	02:40 PM	 Square-1 Final	Ao5	1:30.00	
02:40 PM	02:55 PM	 Skewb Final	Ao5	2:00.00	
02:55 PM	03:10 PM	 Pyraminx Final	Ao5	2:00.00	
03:10 PM	03:25 PM	 3x3x3 One-Handed Final	Ao5	1:30.00	
03:25 PM	03:45 PM	 3x3x3 Blindfolded Final	Bo3	10:00.00 cumulative	
03:45 PM	04:00 PM	 2x2x2 Cube Final	Ao5	2:00.00	
04:00 PM	04:15 PM	 3x3x3 Cube Final	Ao5	5:00.00	
04:15 PM	04:35 PM	Packup			

Start	End	Activity	Format	Time limit	Proceed
04:35 PM	04:50 PM	Awards			

# Technical terms and abbreviations

## Time limit

If you reach the time limit during your solve, the judge will stop you and your result will be DNF (see [Regulation A1a4](#)). A **cumulative time limit** may be enforced (see [Regulation A1a2](#)).

## Cutoff

The result to beat to proceed to the second phase of a cutoff round (see [Regulation 9g](#)).

## Format

The format describes how to determine the ranking of competitors based on their results. The list of allowed formats per event is described in [Regulation 9b](#). See [Regulation 9f](#) for a description of each format.

## Abbreviations for formats:

- Bo1: Best of 1
- Bo2: Best of 2
- Bo3: Best of 3
- Ao5: Average of 5