## Eversdal Autumn 2024 May 11, 2024

Eversdal Primary School Stepping Stones Rd, Durbanville, Cape Town, 7550 (-33.861702, 18.651094)

Cape Town, South Africa

## **Events**

| Event    | Round       | Format                       | Time limit | Proceed |
|----------|-------------|------------------------------|------------|---------|
| -        | First round | Ao5                          | 10:00.00   | Top 16  |
|          | Final       | Ao5                          | 10:00.00   |         |
|          | First round | Ao5                          | 2:00.00    | Top 16  |
|          | Final       | Ao5                          | 1:00.00    |         |
| ••••     | Final       | Bo2 / Ao5<br>Cutoff: 3:00.00 | 5:00.00    |         |
| <b>*</b> | First round | Bo2 / Ao5<br>Cutoff: 1:30.00 | 2:00.00    | Top 16  |
|          | Final       | Ao5                          | 1:00.00    |         |
|          | First round | Bo2 / Ao5<br>Cutoff: 1:30.00 | 2:00.00    | Тор 8   |
|          | Final       | Ao5                          | 1:00.00    |         |

# **Schedule for Saturday (May 11, 2024)**

| Start    | End      | Activity                     | Format                       | Time limit | Proceed |
|----------|----------|------------------------------|------------------------------|------------|---------|
| 08:00 AM | 08:45 AM | On-site registration         |                              |            |         |
| 08:00 AM | 08:45 AM | Check-in                     |                              |            |         |
| 08:45 AM | 09:15 AM | Tutorial for new competitors |                              |            |         |
| 09:15 AM | 10:30 AM | 3x3x3 Cube First round       | Ao5                          | 10:00.00   | Top 16  |
| 10:30 AM | 11:30 AM | 2x2x2 Cube First round       | Ao5                          | 2:00.00    | Top 16  |
| 11:30 AM | 12:30 PM | 4x4x4 Cube Final             | Bo2 / Ao5<br>Cutoff: 3:00.00 | 5:00.00    |         |
| 12:30 PM | 01:30 PM | Lunch                        |                              |            |         |
| 01:30 PM | 02:30 PM | Pyraminx First round         | Bo2 / Ao5<br>Cutoff: 1:30.00 | 2:00.00    | Top 16  |
| 02:30 PM | 03:30 PM | Skewb First round            | Bo2 / Ao5<br>Cutoff: 1:30.00 | 2:00.00    | Тор 8   |
| 03:30 PM | 04:10 PM | 2x2x2 Cube Final             | Ao5                          | 1:00.00    |         |
| 04:10 PM | 04:40 PM | Pyraminx Final               | Ao5                          | 1:00.00    |         |
| 04:40 PM | 05:15 PM | 3x3x3 Cube Final             | Ao5                          | 10:00.00   |         |
| 05:30 PM | 06:00 PM | Awards                       |                              |            |         |

### **Technical terms and abbreviations**

#### Time limit

If you reach the time limit during your solve, the judge will stop you and your result will be DNF (see Regulation A1a4).

#### Cutoff

The result to beat to proceed to the second phase of a cutoff round (see Regulation 9g).

#### **Format**

The format describes how to determine the ranking of competitors based on their results. The list of allowed formats per event is described in <u>Regulation 9b</u>. See <u>Regulation 9f</u> for a description of each format.

#### **Abbreviations for formats:**

• Bo2: Best of 2

• Ao5: Average of 5