
Prague June 2024

Jun 8 - 9, 2024












<https://zscakovice.cz/>

Jizerská 840/21, Praha 9 - Čakovice

(50.150463, 14.525317)












Prague, Czech Republic


Events

Event	Round	Format	Time limit	Proceed
	First round	Ao5	3:00.00	Top 75%
	Second round	Ao5	3:00.00	Top 16
	Final	Ao5	3:00.00	
	First round	Ao5	1:00.00	Top 75%
	Second round	Ao5	1:00.00	Top 16
	Final	Ao5	1:00.00	
	First round	Bo2 / Ao5 Cutoff: 1:00.00	5:00.00	Top 16
	Final	Ao5	5:00.00	
	Final	Bo1 / Mo3 Cutoff: 4:45.00	8:00.00	
	First round	Bo3	12:00.00 cumulative	Top 16
	Final	Bo3	10:00.00 cumulative	
	First round	Bo2 / Ao5 Cutoff: 35.00	4:00.00	Top 16
	Final	Ao5	4:00.00	
	First round	Bo2 / Ao5 Cutoff: 20.00	1:00.00	Top 16
	Final	Bo2 / Ao5 Cutoff: 20.00	1:00.00	
	Final	Bo2 / Ao5 Cutoff: 1:50.00	4:00.00	
	First round	Ao5	1:00.00	Top 16
	Final	Ao5	1:00.00	
	First round	Ao5	1:00.00	Top 16
	Final	Ao5	10:00.00	
	First round	Bo2 / Ao5 Cutoff: 35.00	3:00.00	Top 16
	Final	Bo2 / Ao5 Cutoff: 35.00	3:00.00	












Event	Round	Format	Time limit	Proceed
	Final	Bo1	10:00.00 per cube, up to 60:00.00	

Schedule for Saturday (June 08, 2024)

Start	End	Activity	Format	Time limit	Proceed
08:30 AM	08:50 AM	Check-in			
08:50 AM	09:50 AM	 7x7x7 Cube Final	Bo1 / Mo3 Cutoff: 4:45.00	8:00.00	
09:50 AM	10:00 AM	Cube submission for 3x3x3 Multi-Blind			
10:00 AM	10:30 AM	Multi-BLD scrambling			
10:30 AM	11:40 AM	 3x3x3 Multi-Blind Final (Attempt 1)	Bo1	10:00.00 per cube, up to 60:00.00	
11:40 AM	12:25 PM	Lunch			
12:25 PM	01:25 PM	 Skewb First round	Ao5	1:00.00	Top 16
01:25 PM	02:10 PM	 Clock First round	Bo2 / Ao5 Cutoff: 20.00	1:00.00	Top 16
02:10 PM	03:10 PM	 Pyraminx First round	Ao5	1:00.00	Top 16
03:10 PM	03:55 PM	 3x3x3 Blindfolded First round	Bo3	12:00.00 cumulative	Top 16
03:55 PM	04:50 PM	 Megaminx Final	Bo2 / Ao5 Cutoff: 1:50.00	4:00.00	
04:50 PM	05:45 PM	 Square-1 First round	Bo2 / Ao5 Cutoff: 35.00	3:00.00	Top 16
05:45 PM	06:05 PM	 Clock Final	Bo2 / Ao5 Cutoff: 20.00	1:00.00	
06:05 PM	06:25 PM	 Pyraminx Final	Ao5	1:00.00	
06:25 PM	06:45 PM	 Skewb Final	Ao5	10:00.00	

Start	End	Activity	Format	Time limit	Proceed
06:45 PM	07:10 PM	 Square-1 Final	Bo2 / Ao5 Cutoff: 35.00	3:00.00	

Schedule for Sunday (June 09, 2024)

Start	End	Activity	Format	Time limit	Proceed
08:30 AM	08:50 AM	Check-in			
08:50 AM	09:00 AM	Tutorial for new competitors			
09:00 AM	10:15 AM	 3x3x3 Cube First round	Ao5	3:00.00	Top 75%
10:15 AM	11:30 AM	 4x4x4 Cube First round	Bo2 / Ao5 Cutoff: 1:00.00	5:00.00	Top 16
11:30 AM	12:25 PM	 3x3x3 One-Handed First round	Bo2 / Ao5 Cutoff: 35.00	4:00.00	Top 16
12:25 PM	01:10 PM	Lunch			
01:10 PM	02:20 PM	 2x2x2 Cube First round	Ao5	1:00.00	Top 75%
02:20 PM	03:10 PM	 3x3x3 Cube Second round	Ao5	3:00.00	Top 16
03:10 PM	03:55 PM	 2x2x2 Cube Second round	Ao5	1:00.00	Top 16
03:55 PM	04:20 PM	 4x4x4 Cube Final	Ao5	5:00.00	
04:20 PM	04:45 PM	 3x3x3 Blindfolded Final	Bo3	10:00.00 cumulative	
04:45 PM	05:10 PM	 3x3x3 One-Handed Final	Ao5	4:00.00	
05:10 PM	05:30 PM	 2x2x2 Cube Final	Ao5	1:00.00	
05:30 PM	05:55 PM	 3x3x3 Cube Final	Ao5	3:00.00	
05:55 PM	06:25 PM	Awards			

Technical terms and abbreviations

Time limit

If you reach the time limit during your solve, the judge will stop you and your result will be DNF (see [Regulation A1a4](#)). A **cumulative time limit** may be enforced (see [Regulation A1a2](#)).

Cutoff

The result to beat to proceed to the second phase of a cutoff round (see [Regulation 9g](#)).

Format

The format describes how to determine the ranking of competitors based on their results. The list of allowed formats per event is described in [Regulation 9b](#). See [Regulation 9f](#) for a description of each format.

Abbreviations for formats:

- Bo1: Best of 1
- Bo2: Best of 2
- Bo3: Best of 3
- Ao5: Average of 5
- Mo3: Mean of 3