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# Surabaya Showdown 2024

May 18 - 19, 2024

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Pasar Atom Mall











Jl. Bunguran No.45, Bongkaran, Kec. Pabean Cantikan, Surabaya, Jawa Timur 60161

(-7.241753, 112.743908)




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Surabaya, East Java, Indonesia

# Events

| Event  | Round       | Format                       | Time limit | Proceed |
|--|-------------|------------------------------|------------|---------|
|   | First round | Ao5                          | 5:00.00    | Top 10  |
|  | Final       | Ao5                          | 1:00.00    |         |
|   | Final       | Ao5                          | 1:00.00    |         |
|   | Final       | Bo2 / Ao5<br>Cutoff: 1:00.00 | 2:00.00    |         |
|   | Final       | Bo2 / Ao5<br>Cutoff: 1:45.00 | 3:30.00    |         |
|   | First round | Bo2 / Ao5<br>Cutoff: 1:00.00 | 2:00.00    | Top 10  |
|  | Final       | Ao5                          | 1:00.00    |         |
|   | Final       | Bo2 / Ao5<br>Cutoff: 20.00   | 1:00.00    |         |
|   | Final       | Bo2 / Ao5<br>Cutoff: 2:00.00 | 4:00.00    |         |
|   | Final       | Bo2 / Ao5<br>Cutoff: 20.00   | 1:00.00    |         |
|   | Final       | Bo2 / Ao5<br>Cutoff: 20.00   | 1:00.00    |         |
|  | Final       | Bo2 / Ao5<br>Cutoff: 50.00   | 2:00.00    |         |

# Schedule for Saturday (May 18, 2024)

| Start    | End      | Activity   | Format                       | Time limit | Proceed |
|----------|----------|--|------------------------------|------------|---------|
| 09:30 AM | 10:00 AM | Day 1 Registration   |                              |            |         |
| 10:00 AM | 11:00 AM |  4x4x4 Cube Final             | Bo2 / Ao5<br>Cutoff: 1:00.00 | 2:00.00    |         |
| 11:00 AM | 12:00 PM |  5x5x5 Cube Final             | Bo2 / Ao5<br>Cutoff: 1:45.00 | 3:30.00    |         |
| 12:00 PM | 01:00 PM | Break & Photo Session  |                              |            |         |
| 01:00 PM | 02:00 PM |  3x3x3 One-Handed First round | Bo2 / Ao5<br>Cutoff: 1:00.00 | 2:00.00    | Top 10  |
| 02:00 PM | 02:45 PM |  Square-1 Final               | Bo2 / Ao5<br>Cutoff: 50.00   | 2:00.00    |         |
| 02:45 PM | 03:30 PM |  Clock Final                  | Bo2 / Ao5<br>Cutoff: 20.00   | 1:00.00    |         |
| 03:30 PM | 04:30 PM |  Megaminx Final               | Bo2 / Ao5<br>Cutoff: 2:00.00 | 4:00.00    |         |
| 04:30 PM | 05:00 PM |  3x3x3 One-Handed Final       | Ao5                          | 1:00.00    |         |
| 05:00 PM | 05:05 PM | Day 1 Closing  |                              |            |         |

# Schedule for Sunday (May 19, 2024)

| Start    | End      | Activity   | Format                     | Time limit | Proceed |
|----------|----------|--|----------------------------|------------|---------|
| 09:30 AM | 10:00 AM | Day 2 Registration   |                            |            |         |
| 09:45 AM | 10:00 AM | Opening Tutorial for new competitors   |                            |            |         |
| 10:00 AM | 12:00 PM |  3x3x3 Cube First round | Ao5                        | 5:00.00    | Top 10  |
| 12:00 PM | 01:00 PM | Break & Photo Session  |                            |            |         |
| 01:00 PM | 01:45 PM |  2x2x2 Cube Final       | Ao5                        | 1:00.00    |         |
| 01:45 PM | 02:30 PM |  Pyraminx Final         | Bo2 / Ao5<br>Cutoff: 20.00 | 1:00.00    |         |
| 02:30 PM | 03:15 PM |  Skewb Final            | Bo2 / Ao5<br>Cutoff: 20.00 | 1:00.00    |         |
| 03:15 PM | 03:30 PM | 3x3x3 Final Preparation  |                            |            |         |
| 03:30 PM | 04:30 PM |  3x3x3 Cube Final       | Ao5                        | 1:00.00    |         |
| 04:30 PM | 05:00 PM | Awarding Ceremony  |                            |            |         |
| 05:00 PM | 05:05 PM | Day 2 Closing  |                            |            |         |

# Technical terms and abbreviations

## Time limit

If you reach the time limit during your solve, the judge will stop you and your result will be DNF (see [Regulation A1a4](#)).

## Cutoff

The result to beat to proceed to the second phase of a cutoff round (see [Regulation 9g](#)).

## Format

The format describes how to determine the ranking of competitors based on their results. The list of allowed formats per event is described in [Regulation 9b](#). See [Regulation 9f](#) for a description of each format.

## Abbreviations for formats:

- Bo2: Best of 2
- Ao5: Average of 5