





Agoura Cubing Returns 2024

Jun 15, 2024












Lindero Canyon Middle School
5844 Larboard Ln, Agoura Hills, CA 91301
([34.156579, -118.785724](#))


Agoura Hills, California, United States

Events

Event	Round	Format	Time limit	Proceed
	First round	Ao5	10:00.00	Top 75%
	Second round	Ao5	10:00.00	Top 16
	Final	Ao5	10:00.00	
	First round	Ao5	3:00.00	Top 75%
	Second round	Ao5	3:00.00	Top 16
	Final	Ao5	3:00.00	
	First round	Bo2 / Ao5 Cutoff: 2:00.00	4:00.00	Top 16
	Final	Ao5	4:00.00	
	First round	Bo2 / Ao5 Cutoff: 30.00	1:30.00	Top 16
	Final	Ao5	1:30.00	
	First round	Ao5	3:00.00	Top 16
	Final	Ao5	3:00.00	

Schedule for Saturday (June 15, 2024)

Start	End	Activity	Format	Time limit	Proceed
08:00 AM	08:40 AM	Set-Up <i>Blue Stage - Multi-Purpose Room, Red Stage - Multi-Purpose Room</i>			
08:40 AM	09:00 AM	Tutorial for new competitors <i>Blue Stage - Multi-Purpose Room, Red Stage - Multi-Purpose Room</i>			
09:00 AM	10:30 AM	 3x3x3 Cube First round <i>Blue Stage - Multi-Purpose Room, Red Stage - Multi-Purpose Room</i>	Ao5	10:00.00	Top 75%
10:30 AM	11:30 AM	 2x2x2 Cube First round <i>Blue Stage - Multi-Purpose Room, Red Stage - Multi-Purpose Room</i>	Ao5	3:00.00	Top 75%
11:30 AM	12:15 PM	 Pyraminx First round <i>Blue Stage - Multi-Purpose Room, Red Stage - Multi-Purpose Room</i>	Ao5	3:00.00	Top 16
12:15 PM	01:15 PM	Lunch <i>Blue Stage - Multi-Purpose Room, Red Stage - Multi-Purpose Room</i>			
01:15 PM	02:10 PM	 3x3x3 Cube Second round <i>Blue Stage - Multi-Purpose Room, Red Stage - Multi-Purpose Room</i>	Ao5	10:00.00	Top 16
02:10 PM	02:50 PM	 Clock First round <i>Blue Stage - Multi-Purpose Room, Red Stage - Multi-Purpose Room</i>	Bo2 / Ao5 Cutoff: 30.00	1:30.00	Top 16
02:50 PM	04:10 PM	 4x4x4 Cube First round <i>Blue Stage - Multi-Purpose Room, Red Stage - Multi-Purpose Room</i>	Bo2 / Ao5 Cutoff: 2:00.00	4:00.00	Top 16
04:10 PM	04:55 PM	 2x2x2 Cube Second round <i>Blue Stage - Multi-Purpose Room, Red Stage - Multi-Purpose Room</i>	Ao5	3:00.00	Top 16
04:55 PM	05:10 PM	 Pyraminx Final <i>Blue Stage - Multi-Purpose Room, Red Stage - Multi-Purpose Room</i>	Ao5	3:00.00	
05:10 PM	05:30 PM	 Clock Final <i>Blue Stage - Multi-Purpose Room, Red Stage - Multi-Purpose Room</i>	Ao5	1:30.00	
05:30 PM	05:50 PM	 4x4x4 Cube Final <i>Blue Stage - Multi-Purpose Room, Red Stage - Multi-Purpose Room</i>	Ao5	4:00.00	
05:50 PM	06:05 PM	 2x2x2 Cube Final <i>Blue Stage - Multi-Purpose Room, Red Stage - Multi-Purpose Room</i>	Ao5	3:00.00	

Start	End	Activity	Format	Time limit	Proceed
06:05 PM	06:25 PM	 <p>3x3x3 Cube Final <i>Blue Stage - Multi-Purpose Room, Red Stage - Multi-Purpose Room</i></p>	Ao5	10:00.00	
06:25 PM	07:00 PM	<p>Awards <i>Blue Stage - Multi-Purpose Room, Red Stage - Multi-Purpose Room</i></p>			
07:00 PM	07:30 PM	<p>Clean-Up <i>Blue Stage - Multi-Purpose Room, Red Stage - Multi-Purpose Room</i></p>			

Technical terms and abbreviations

Time limit

If you reach the time limit during your solve, the judge will stop you and your result will be DNF (see [Regulation A1a4](#)).

Cutoff

The result to beat to proceed to the second phase of a cutoff round (see [Regulation 9g](#)).

Format

The format describes how to determine the ranking of competitors based on their results. The list of allowed formats per event is described in [Regulation 9b](#). See [Regulation 9f](#) for a description of each format.

Abbreviations for formats:

- Bo2: Best of 2
- Ao5: Average of 5