



## Ruta Valenciana III: Burjassot 2024

Sep 14 - 15, 2024

---

[Centro Socioeducativo Díaz-Pintado](#)












Plaça Nou d'Octubre, 11, 46100 Burjassot, Valencia

[\(39.514608, -0.420701\)](#)












---

Burjassot, Valencia, Spain









# Events

Event	Round	Format	Time limit	Proceed
	First round	Ao5	10:00.00	Top 12
	Final	Ao5	10:00.00	
	First round	Ao5	10:00.00	Top 12
	Final	Ao5	10:00.00	
	First round	Bo2 / Ao5 Cutoff: 1:30.00	10:00.00	Top 12
	Final	Ao5	10:00.00	
	Final	Bo3	10:00.00	
	Final	Bo2 / Ao5 Cutoff: 45.00	10:00.00	
	First round	Bo2 / Ao5 Cutoff: 30.00	10:00.00	Top 12
	Final	Bo2 / Ao5 Cutoff: 30.00	10:00.00	
	First round	Bo2 / Ao5 Cutoff: 30.00	10:00.00	Top 75%
	Second round	Bo2 / Ao5 Cutoff: 30.00	10:00.00	Top 12
	Final	Bo2 / Ao5 Cutoff: 30.00	10:00.00	
	First round	Bo2 / Ao5 Cutoff: 30.00	10:00.00	Top 12
	Final	Bo2 / Ao5 Cutoff: 30.00	10:00.00	
	First round	Bo2 / Ao5 Cutoff: 45.00	10:00.00	Top 75%
	Final	Bo2 / Ao5 Cutoff: 45.00	10:00.00	
	Final	Bo3	1:00:00.00 total for 4x4x4 Blindfolded Final and 5x5x5 Blindfolded Final	
	Final	Bo3	1:00:00.00 total for 4x4x4 Blindfolded Final and 5x5x5 Blindfolded Final	

# Schedule for Saturday (September 14, 2024)

Start	End	Activity	Format	Time limit	Proceed
09:00 AM	09:30 AM	Check-in			
09:15 AM	09:30 AM	Tutorial for new competitors			
09:30 AM	10:20 AM	 Skewb First round	Bo2 / Ao5 Cutoff: 30.00	10:00.00	Top 12
10:20 AM	11:30 AM	 3x3x3 Cube First round	Ao5	10:00.00	Top 12
11:30 AM	12:20 PM	 Pyraminx First round	Bo2 / Ao5 Cutoff: 30.00	10:00.00	Top 75%
12:20 PM	01:10 PM	 Clock First round	Bo2 / Ao5 Cutoff: 30.00	10:00.00	Top 12
01:10 PM	02:10 PM	 2x2x2 Cube First round	Ao5	10:00.00	Top 12
02:10 PM	03:40 PM	Lunch			
03:40 PM	04:45 PM	 4x4x4 Cube First round	Bo2 / Ao5 Cutoff: 1:30.00	10:00.00	Top 12
04:45 PM	05:30 PM	 3x3x3 Blindfolded Final	Bo3	10:00.00	
05:30 PM	05:50 PM	 Skewb Final	Bo2 / Ao5 Cutoff: 30.00	10:00.00	
05:50 PM	06:50 PM	 3x3x3 One-Handed Final	Bo2 / Ao5 Cutoff: 45.00	10:00.00	
06:50 PM	07:50 PM	 4x4x4 Blindfolded Final	Bo3	1:00:00.00 total for 4x4x4 Blindfolded Final and 5x5x5 Blindfolded Final	
06:50 PM	07:50 PM	 5x5x5 Blindfolded Final	Bo3	1:00:00.00 total for 4x4x4 Blindfolded Final and 5x5x5 Blindfolded Final	

# Schedule for Sunday (September 15, 2024)

Start	End	Activity	Format	Time limit	Proceed
09:15 AM	09:55 AM	 <b>Pyraminx Second round</b>	Bo2 / Ao5 Cutoff: 30.00	10:00.00	Top 12
09:55 AM	10:40 AM	 <b>Square-1 First round</b>	Bo2 / Ao5 Cutoff: 45.00	10:00.00	Top 75%
10:40 AM	11:10 AM	 <b>4x4x4 Cube Final</b>	Ao5	10:00.00	
11:10 AM	11:30 AM	 <b>2x2x2 Cube Final</b>	Ao5	10:00.00	
11:30 AM	11:55 AM	 <b>Square-1 Final</b>	Bo2 / Ao5 Cutoff: 45.00	10:00.00	
11:55 AM	12:25 PM	 <b>Clock Final</b>	Bo2 / Ao5 Cutoff: 30.00	10:00.00	
12:25 PM	12:50 PM	 <b>3x3x3 Cube Final</b>	Ao5	10:00.00	
12:50 PM	01:05 PM	 <b>Pyraminx Final</b>	Bo2 / Ao5 Cutoff: 30.00	10:00.00	
01:05 PM	02:00 PM	<b>Awards</b>			

# Technical terms and abbreviations

## Time limit

If you reach the time limit during your solve, the judge will stop you and your result will be DNF (see [Regulation A1a4](#)). A **cumulative time limit** may be enforced across rounds (see [Guideline A1a2++](#)).

## Cutoff

The result to beat to proceed to the second phase of a cutoff round (see [Regulation 9g](#)).

## Format

The format describes how to determine the ranking of competitors based on their results. The list of allowed formats per event is described in [Regulation 9b](#). See [Regulation 9f](#) for a description of each format.

## Abbreviations for formats:

- Bo2: Best of 2
- Bo3: Best of 3
- Ao5: Average of 5