









Flashback Collector Metz 2024

Nov 16 - 17, 2024






Parc des Expositions
Rue de la Grange aux Bois 57070 Metz
([49.090054](tel:49.090054), [6.232796](tel:6.232796))

Metz, France









Events

Event	Round	Format	Time limit	Proceed
	First round	Ao5	10:00.00	Top 75%
	Second round	Ao5	10:00.00	Top 12
	Final	Ao5	10:00.00	
	First round	Ao5	10:00.00	Top 16
	Final	Ao5	10:00.00	
	First round	Bo2 / Ao5 Cutoff: 1:00.00	10:00.00	Top 16
	Final	Ao5	10:00.00	
	First round	Bo3	10:00.00	Top 16
	Final	Bo3	10:00.00	
	First round	Bo2 / Ao5 Cutoff: 45.00	10:00.00	Top 16
	Final	Ao5	10:00.00	
	First round	Ao5	10:00.00	Top 16
	Final	Ao5	10:00.00	

Schedule for Saturday (November 16, 2024)

Start	End	Activity	Format	Time limit	Proceed
10:15 AM	10:35 AM	Check-in			
10:35 AM	10:50 AM	Tutorial for new competitors			
10:50 AM	11:50 AM	 2x2x2 Cube First round	Ao5	10:00.00	Top 16
11:50 AM	12:20 PM	Initiations / Démonstrations (with the visitors)			
12:20 PM	01:05 PM	Lunch			
01:05 PM	02:05 PM	 3x3x3 One-Handed First round	Bo2 / Ao5 Cutoff: 45.00	10:00.00	Top 16
02:05 PM	03:00 PM	Initiations / Démonstrations (with the visitors)			
03:00 PM	03:40 PM	 3x3x3 Blindfolded First round	Bo3	10:00.00	Top 16
03:40 PM	04:40 PM	 Pyraminx First round	Ao5	10:00.00	Top 16
04:40 PM	05:40 PM	 4x4x4 Cube First round	Bo2 / Ao5 Cutoff: 1:00.00	10:00.00	Top 16
05:40 PM	06:30 PM	Initiations / Démonstrations (with the visitors)			

Schedule for Sunday (November 17, 2024)

Start	End	Activity	Format	Time limit	Proceed
10:15 AM	10:35 AM	Check-in			
10:35 AM	10:50 AM	Tutorial for new competitors			
10:50 AM	11:50 AM	 3x3x3 Cube First round	Ao5	10:00.00	Top 75%
11:50 AM	12:10 PM	 Pyraminx Final	Ao5	10:00.00	
12:10 PM	12:55 PM	Lunch			
12:55 PM	01:15 PM	 3x3x3 One-Handed Final	Ao5	10:00.00	
01:15 PM	01:40 PM	 4x4x4 Cube Final	Ao5	10:00.00	
01:40 PM	02:40 PM	 3x3x3 Cube Second round	Ao5	10:00.00	Top 12
02:40 PM	03:10 PM	Initiations / Démonstrations			
03:10 PM	03:30 PM	 2x2x2 Cube Final	Ao5	10:00.00	
03:30 PM	03:50 PM	 3x3x3 Blindfolded Final	Bo3	10:00.00	
03:50 PM	04:50 PM	 3x3x3 Cube Final	Ao5	10:00.00	
04:50 PM	05:05 PM	Awards			

Technical terms and abbreviations

Time limit

If you reach the time limit during your solve, the judge will stop you and your result will be DNF (see [Regulation A1a4](#)).

Cutoff

The result to beat to proceed to the second phase of a cutoff round (see [Regulation 9g](#)).

Format

The format describes how to determine the ranking of competitors based on their results. The list of allowed formats per event is described in [Regulation 9b](#). See [Regulation 9f](#) for a description of each format.

Abbreviations for formats:

- Bo2: Best of 2
- Bo3: Best of 3
- Ao5: Average of 5