










Hasty Hastings 2024

Nov 23, 2024














Camberley Community Centre
703 Kiwi Street, Camberley, Hastings 4120
([-39.625998](tel:-39.625998), [176.816585](tel:176.816585))

Hastings, New Zealand

Events

Event	Round	Format	Time limit	Proceed
	First round	Ao5	5:00.00	Top 75%
	Final	Ao5	5:00.00	
	First round	Ao5	1:00.00	Top 75%
	Final	Ao5	1:00.00	
	First round	Bo2 / Ao5 Cutoff: 2:00.00	2:30.00	Top 8
	Final	Ao5	2:30.00	
	Final	Bo3	10:00.00 cumulative	
	First round	Bo2 / Ao5 Cutoff: 45.00	1:30.00	Top 8
	Final	Ao5	1:30.00	
	First round	Ao5	1:00.00	Top 75%
	Final	Ao5	1:00.00	
	First round	Ao5	2:00.00	Top 8
	Final	Ao5	10:00.00	

Schedule for Saturday (November 23, 2024)

Start	End	Activity	Format	Time limit	Proceed
08:00 AM	08:45 AM	 4x4x4 Cube First round	Bo2 / Ao5 Cutoff: 2:00.00	2:30.00	Top 8
08:45 AM	09:25 AM	 Clock First round	Bo2 / Ao5 Cutoff: 45.00	1:30.00	Top 8
09:25 AM	09:40 AM	Tutorial for new competitors			
09:40 AM	10:30 AM	 3x3x3 Cube First round	Ao5	5:00.00	Top 75%
10:30 AM	11:05 AM	 2x2x2 Cube First round	Ao5	1:00.00	Top 75%
11:05 AM	11:50 AM	 Pyraminx First round	Ao5	1:00.00	Top 75%
11:50 AM	12:30 PM	Lunch			
12:30 PM	01:10 PM	 Skewb First round	Ao5	2:00.00	Top 8
01:10 PM	01:30 PM	 4x4x4 Cube Final	Ao5	2:30.00	
01:30 PM	01:50 PM	 Clock Final	Ao5	1:30.00	
01:50 PM	02:20 PM	 3x3x3 Blindfolded Final	Bo3	10:00.00 cumulative	
02:20 PM	02:50 PM	 Pyraminx Final	Ao5	1:00.00	
02:50 PM	03:10 PM	 Skewb Final	Ao5	10:00.00	
03:10 PM	03:40 PM	 2x2x2 Cube Final	Ao5	1:00.00	
03:40 PM	04:10 PM	 3x3x3 Cube Final	Ao5	5:00.00	

Start	End	Activity	Format	Time limit	Proceed
04:10 PM	04:40 PM	Awards and Packup			

Technical terms and abbreviations

Time limit

If you reach the time limit during your solve, the judge will stop you and your result will be DNF (see [Regulation A1a4](#)). A **cumulative time limit** may be enforced (see [Regulation A1a2](#)).

Cutoff

The result to beat to proceed to the second phase of a cutoff round (see [Regulation 9g](#)).

Format

The format describes how to determine the ranking of competitors based on their results. The list of allowed formats per event is described in [Regulation 9b](#). See [Regulation 9f](#) for a description of each format.

Abbreviations for formats:

- Bo2: Best of 2
- Bo3: Best of 3
- Ao5: Average of 5