



# IndalOpen O'Clock 2025

Apr 5 - 6, 2025










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



# Events

Event	Round	Format	Time limit	Proceed
	First round	Bo2 / Ao5 Cutoff: 2:00.00	5:00.00	Top 48
	Second round	Ao5	5:00.00	Top 12
	Final	Ao5	5:00.00	
	First round	Bo2 / Ao5 Cutoff: 30.00	5:00.00	Top 48
	Second round	Ao5	5:00.00	Top 12
	Final	Ao5	5:00.00	
	Final	Bo2 / Ao5 Cutoff: 1:30.00	5:00.00	
	Final	Bo3	10:00.00 cumulative	
	First round	Bo2 / Ao5 Cutoff: 30.00	5:00.00	Top 32
	Second round	Ao5	5:00.00	Top 10
	Final	Ao5	5:00.00	
	First round	Bo2 / Ao5 Cutoff: 2:00.00	5:00.00	Top 8
	Final	Ao5	5:00.00	
	First round	Bo2 / Ao5 Cutoff: 30.00	5:00.00	Top 48
	Second round	Ao5	5:00.00	Top 12
	Final	Ao5	5:00.00	
	First round	Bo2 / Ao5 Cutoff: 30.00	5:00.00	Top 12
	Final	Ao5	5:00.00	
	Final	Bo2 / Ao5 Cutoff: 1:00.00	5:00.00	

# Schedule for Saturday (April 05, 2025)

Start	End	Activity	Format	Time limit	Proceed
09:00 AM	09:30 AM	Check-in			
09:10 AM	09:30 AM	Tutorial for new competitors			
09:30 AM	10:25 AM	 Skewb First round	Bo2 / Ao5 Cutoff: 30.00	5:00.00	Top 12
10:25 AM	11:40 AM	 Pyraminx First round	Bo2 / Ao5 Cutoff: 30.00	5:00.00	Top 48
11:40 AM	01:20 PM	 3x3x3 Cube First round	Bo2 / Ao5 Cutoff: 2:00.00	5:00.00	Top 48
01:20 PM	02:20 PM	 Clock First round	Bo2 / Ao5 Cutoff: 30.00	5:00.00	Top 32
02:20 PM	04:00 PM	Lunch			
04:00 PM	04:50 PM	 Megaminx First round	Bo2 / Ao5 Cutoff: 2:00.00	5:00.00	Top 8
04:50 PM	05:35 PM	 Square-1 Final	Bo2 / Ao5 Cutoff: 1:00.00	5:00.00	
05:35 PM	06:25 PM	 Pyraminx Second round	Ao5	5:00.00	Top 12
06:25 PM	07:25 PM	 2x2x2 Cube First round	Bo2 / Ao5 Cutoff: 30.00	5:00.00	Top 48
07:25 PM	08:05 PM	 Clock Second round	Ao5	5:00.00	Top 10
08:05 PM	08:45 PM	 3x3x3 Blindfolded Final	Bo3	10:00.00 cumulative	

# Schedule for Sunday (April 06, 2025)

Start	End	Activity	Format	Time limit	Proceed
09:00 AM	09:45 AM	 <b>2x2x2 Cube Second round</b>	Ao5	5:00.00	Top 12
09:45 AM	10:05 AM	 <b>Skewb Final</b>	Ao5	5:00.00	
10:05 AM	10:30 AM	 <b>Megaminx Final</b>	Ao5	5:00.00	
10:30 AM	11:25 AM	 <b>3x3x3 Cube Second round</b>	Ao5	5:00.00	Top 12
11:25 AM	11:45 AM	 <b>Pyraminx Final</b>	Ao5	5:00.00	
11:45 AM	12:10 PM	 <b>4x4x4 Cube Final</b>	Bo2 / Ao5 Cutoff: 1:30.00	5:00.00	
12:10 PM	12:30 PM	 <b>3x3x3 Cube Final</b>	Ao5	5:00.00	
12:30 PM	12:45 PM	 <b>2x2x2 Cube Final</b>	Ao5	5:00.00	
12:45 PM	01:10 PM	 <b>Clock Final</b>	Ao5	5:00.00	
01:10 PM	02:00 PM	<b>Awards</b>			

# Technical terms and abbreviations

## Time limit

If you reach the time limit during your solve, the judge will stop you and your result will be DNF (see [Regulation A1a4](#)). A **cumulative time limit** may be enforced (see [Regulation A1a2](#)).

## Cutoff

The result to beat to proceed to the second phase of a cutoff round (see [Regulation 9g](#)).

## Format

The format describes how to determine the ranking of competitors based on their results. The list of allowed formats per event is described in [Regulation 9b](#). See [Regulation 9f](#) for a description of each format.

## Abbreviations for formats:

- Bo2: Best of 2
- Bo3: Best of 3
- Ao5: Average of 5