



Leersum Algs 24 Hours in 2024

Aug 31 - Sep 1, 2024














[Sporthal De Binder](#)



Hoflaan 29, 3956 ED Leersum

([52.010676, 5.424931](#))













Leersum, Netherlands


Events

Event	Round	Format	Time limit	Proceed
	First round	Ao5	4:00.00	Top 75%
	Second round	Ao5	2:00.00	Top 16
	Final	Ao5	1:00.00	
	First round	Ao5	2:00.00	Top 75%
	Second round	Ao5	1:00.00	Top 16
	Final	Ao5	1:00.00	
	First round	Bo2 / Ao5 Cutoff: 2:00.00	2:30.00	Top 16
	Final	Ao5	2:00.00	
	First round	Bo2 / Ao5 Cutoff: 2:30.00	4:00.00	Top 16
	Final	Ao5	2:30.00	
	Final	Bo1 / Mo3 Cutoff: 3:30.00	5:00.00	
	Final	Bo1 / Mo3 Cutoff: 4:30.00	6:00.00	
	Final	Bo3	6:00.00	
	Final	Mo3	1 hour	
	Final	Bo2 / Ao5 Cutoff: 45.00	2:00.00	
	First round	Bo2 / Ao5 Cutoff: 30.00	2:00.00	Top 16
	Final	Ao5	1:00.00	
	Final	Bo2 / Ao5 Cutoff: 2:00.00	3:00.00	
	First round	Ao5	2:00.00	Top 16
	Final	Ao5	1:00.00	
	First round	Ao5	2:00.00	Top 16
	Final	Ao5	1:00.00	













Event	Round	Format	Time limit	Proceed
	Final	Bo2 / Ao5 Cutoff: 45.00	2:00.00	
	Final	Bo1	10:00.00 per cube, up to 60:00.00	


Schedule for Saturday (August 31, 2024)

Start	End	Activity	Format	Time limit	Proceed
10:45 AM	01:40 PM	Check-in			
11:00 AM	12:00 PM	 3x3x3 Fewest Moves Final (Attempt 1)	Mo3	1 hour	
12:00 PM	12:15 PM	Cube submission for 3x3x3 Multi-Blind			
12:05 PM	12:50 PM	 7x7x7 Cube Final	Bo1 / Mo3 Cutoff: 4:30.00	6:00.00	
12:50 PM	01:35 PM	 6x6x6 Cube Final	Bo1 / Mo3 Cutoff: 3:30.00	5:00.00	
01:35 PM	02:45 PM	 3x3x3 Multi-Blind Final (Attempt 1)	Bo1	10:00.00 per cube, up to 60:00.00	
02:45 PM	03:35 PM	 Square-1 Final	Bo2 / Ao5 Cutoff: 45.00	2:00.00	
03:35 PM	04:20 PM	 3x3x3 Blindfolded Final	Bo3	6:00.00	
04:20 PM	05:20 PM	 3x3x3 One-Handed Final	Bo2 / Ao5 Cutoff: 45.00	2:00.00	
05:20 PM	06:15 PM	 Skewb First round	Ao5	2:00.00	Top 16
06:15 PM	06:55 PM	Dinner			
06:55 PM	07:55 PM	 Pyraminx First round	Ao5	2:00.00	Top 16
07:55 PM	09:00 PM	 5x5x5 Cube First round	Bo2 / Ao5 Cutoff: 2:30.00	4:00.00	Top 16
09:00 PM	10:00 PM	 4x4x4 Cube First round	Bo2 / Ao5 Cutoff: 2:00.00	2:30.00	Top 16
10:00 PM	11:00 PM	 3x3x3 Cube First round	Ao5	4:00.00	Top 75%

Start	End	Activity	Format	Time limit	Proceed
11:00 PM	12:00 AM	 2x2x2 Cube First round	Ao5	2:00.00	Top 75%

Schedule for Sunday (September 01, 2024)

Start	End	Activity	Format	Time limit	Proceed
12:00 AM	12:50 AM	 Clock First round	Bo2 / Ao5 Cutoff: 30.00	2:00.00	Top 16
12:50 AM	01:30 AM	 Megaminx Final	Bo2 / Ao5 Cutoff: 2:00.00	3:00.00	
01:35 AM	02:40 AM	 3x3x3 Fewest Moves Final (Attempt 2)	Mo3	1 hour	
02:40 AM	05:20 AM	Unofficial Events			
05:20 AM	06:25 AM	 3x3x3 Fewest Moves Final (Attempt 3)	Mo3	1 hour	
06:30 AM	06:55 AM	 Pyraminx Final	Ao5	1:00.00	
06:55 AM	07:20 AM	 Skewb Final	Ao5	1:00.00	
07:20 AM	08:10 AM	 3x3x3 Cube Second round	Ao5	2:00.00	Top 16
08:10 AM	08:50 AM	Breakfast			
08:50 AM	09:20 AM	 5x5x5 Cube Final	Ao5	2:30.00	
09:20 AM	10:05 AM	 2x2x2 Cube Second round	Ao5	1:00.00	Top 16
10:05 AM	10:30 AM	 Clock Final	Ao5	1:00.00	
10:30 AM	10:55 AM	 4x4x4 Cube Final	Ao5	2:00.00	
10:55 AM	11:20 AM	 2x2x2 Cube Final	Ao5	1:00.00	
11:20 AM	11:40 AM	Clean-up			

Start	End	Activity	Format	Time limit	Proceed
11:45 AM	12:10 PM	 3x3x3 Cube Final	Ao5	1:00.00	
12:15 PM	12:30 PM	Awards			

Technical terms and abbreviations

Time limit

If you reach the time limit during your solve, the judge will stop you and your result will be DNF (see [Regulation A1a4](#)).

Cutoff

The result to beat to proceed to the second phase of a cutoff round (see [Regulation 9g](#)).

Format

The format describes how to determine the ranking of competitors based on their results. The list of allowed formats per event is described in [Regulation 9b](#). See [Regulation 9f](#) for a description of each format.

Abbreviations for formats:

- Bo1: Best of 1
- Bo2: Best of 2
- Bo3: Best of 3
- Ao5: Average of 5
- Mo3: Mean of 3