



Quick in Quincy 2024








Oct 27, 2024

[The Tirrell Room](#)












254 Quarry St Quincy, MA 02169 United States
([42.24738, -71.02234](#))

Quincy, Massachusetts, United States

Events

| Event | Round | Format | Time limit | Proceed |
|---|--------------|------------------------------|--|---------|
|  | First round | Ao5 | 5:00.00 | Top 48 |
| | Second round | Ao5 | 5:00.00 | Top 16 |
| | Final | Ao5 | 5:00.00 | |
|  | First round | Ao5 | 5:00.00 | Top 16 |
| | Final | Ao5 | 5:00.00 | |
|  | Final | Mo3 | 30:00.00 total for 6x6x6 Cube Final and 7x7x7 Cube Final | |
|  | Final | Mo3 | 30:00.00 total for 6x6x6 Cube Final and 7x7x7 Cube Final | |
|  | Final | Bo2 / Ao5 Cutoff: 25.00 | 1:30.00 | |
|  | First round | Bo2 / Ao5 Cutoff: 1:35.00 | 2:30.00 | Top 16 |
| | Final | Ao5 | 2:30.00 | |
|  | Final | Ao5 | 5:00.00 | |

Schedule for Sunday (October 27, 2024)

| Start | End | Activity | Format | Time limit | Proceed |
|----------|----------|--|------------------------------|--|---------|
| 07:15 AM | 07:45 AM | Check-in | | | |
| 07:45 AM | 09:30 AM |  6x6x6 Cube Final | Mo3 | 30:00.00 total for 6x6x6 Cube Final and 7x7x7 Cube Final | |
| 07:45 AM | 09:30 AM |  7x7x7 Cube Final | Mo3 | 30:00.00 total for 6x6x6 Cube Final and 7x7x7 Cube Final | |
| 09:30 AM | 09:45 AM | Tutorial for new competitors | | | |
| 09:45 AM | 10:45 AM |  2x2x2 Cube First round | Ao5 | 5:00.00 | Top 16 |
| 10:45 AM | 12:00 PM |  3x3x3 Cube First round | Ao5 | 5:00.00 | Top 48 |
| 12:00 PM | 01:00 PM | Lunch | | | |
| 01:00 PM | 02:00 PM |  Megaminx First round | Bo2 / Ao5 Cutoff: 1:35.00 | 2:30.00 | Top 16 |
| 02:00 PM | 03:00 PM |  Clock Final | Bo2 / Ao5 Cutoff: 25.00 | 1:30.00 | |
| 03:00 PM | 03:45 PM |  3x3x3 Cube Second round | Ao5 | 5:00.00 | Top 16 |
| 03:45 PM | 04:45 PM |  Skewb Final | Ao5 | 5:00.00 | |
| 04:45 PM | 05:15 PM |  Megaminx Final | Ao5 | 2:30.00 | |
| 05:15 PM | 05:45 PM |  2x2x2 Cube Final | Ao5 | 5:00.00 | |
| 05:45 PM | 06:15 PM |  3x3x3 Cube Final | Ao5 | 5:00.00 | |
| 06:15 PM | 06:30 PM | Awards | | | |

| Start | End | Activity | Format | Time limit | Proceed |
|----------|----------|----------|--------|------------|---------|
| 06:30 PM | 06:45 PM | Cleanup | | | |

Technical terms and abbreviations

Time limit

If you reach the time limit during your solve, the judge will stop you and your result will be DNF (see [Regulation A1a4](#)). A **cumulative time limit** may be enforced across rounds (see [Guideline A1a2++](#)).

Cutoff

The result to beat to proceed to the second phase of a cutoff round (see [Regulation 9g](#)).

Format

The format describes how to determine the ranking of competitors based on their results. The list of allowed formats per event is described in [Regulation 9b](#). See [Regulation 9f](#) for a description of each format.

Abbreviations for formats:

- Bo2: Best of 2
- Ao5: Average of 5
- Mo3: Mean of 3