









Santa Rosa Spring 2025
Mar 23, 2025

[Windsor High School](#)












8695 Windsor Rd, Windsor, CA 95492
[\(38.542143, -122.817617\)](#)

Windsor, California, United States

Events

| Event | Round | Format | Time limit | Proceed |
|---|--------------|------------------------------|---------------------|---------|
|  | First round | Ao5 | 10:00.00 | Top 75% |
| | Second round | Ao5 | 1:00.00 | Top 12 |
| | Final | Ao5 | 1:00.00 | |
|  | First round | Ao5 | 1:00.00 | Top 12 |
| | Final | Ao5 | 1:00.00 | |
|  | First round | Bo2 / Ao5 Cutoff: 1:30.00 | 3:00.00 | Top 12 |
| | Final | Ao5 | 10:00.00 | |
|  | Final | Bo2 / Ao5 Cutoff: 3:00.00 | 5:00.00 | |
|  | Final | Bo3 | 10:00.00 cumulative | |
|  | First round | Bo2 / Ao5 Cutoff: 30.00 | 1:00.00 | Top 12 |
| | Final | Ao5 | 10:00.00 | |

Schedule for Sunday (March 23, 2025)

| Start | End | Activity | Format | Time limit | Proceed |
|----------|----------|---|------------------------------|---------------------|---------|
| 08:00 AM | 08:45 AM | Setup | | | |
| 08:45 AM | 09:45 AM |  5x5x5 Cube Final | Bo2 / Ao5 Cutoff: 3:00.00 | 5:00.00 | |
| 09:45 AM | 10:00 AM | Tutorial for new competitors | | | |
| 10:00 AM | 11:30 AM |  3x3x3 Cube First round | Ao5 | 10:00.00 | Top 75% |
| 11:30 AM | 12:10 PM |  2x2x2 Cube First round | Ao5 | 1:00.00 | Top 12 |
| 12:10 PM | 01:20 PM | Lunch | | | |
| 01:20 PM | 02:00 PM |  3x3x3 Blindfolded Final | Bo3 | 10:00.00 cumulative | |
| 02:00 PM | 02:45 PM |  Pyraminx First round | Bo2 / Ao5 Cutoff: 30.00 | 1:00.00 | Top 12 |
| 02:45 PM | 03:25 PM |  3x3x3 Cube Second round | Ao5 | 1:00.00 | Top 12 |
| 03:25 PM | 04:55 PM |  4x4x4 Cube First round | Bo2 / Ao5 Cutoff: 1:30.00 | 3:00.00 | Top 12 |
| 04:55 PM | 05:10 PM |  2x2x2 Cube Final | Ao5 | 1:00.00 | |
| 05:10 PM | 05:25 PM |  Pyraminx Final | Ao5 | 10:00.00 | |
| 05:25 PM | 05:45 PM |  4x4x4 Cube Final | Ao5 | 10:00.00 | |
| 05:45 PM | 06:00 PM |  3x3x3 Cube Final | Ao5 | 1:00.00 | |
| 06:00 PM | 06:15 PM | Awards | | | |

| Start | End | Activity | Format | Time limit | Proceed |
|----------|----------|----------|--------|------------|---------|
| 06:15 PM | 06:45 PM | Clean Up | | | |

Technical terms and abbreviations

Time limit

If you reach the time limit during your solve, the judge will stop you and your result will be DNF (see [Regulation A1a4](#)). A **cumulative time limit** may be enforced (see [Regulation A1a2](#)).

Cutoff

The result to beat to proceed to the second phase of a cutoff round (see [Regulation 9g](#)).

Format

The format describes how to determine the ranking of competitors based on their results. The list of allowed formats per event is described in [Regulation 9b](#). See [Regulation 9f](#) for a description of each format.

Abbreviations for formats:

- Bo2: Best of 2
- Bo3: Best of 3
- Ao5: Average of 5