











Solving in the South Invercargill 2025

Jan 11 - 12, 2025








Invercargill City Library
50 Dee Street
([-46.411142, 168.347045](https://www.invercargill.govt.nz/locations/invercargill-city-library))

Invercargill, New Zealand









Events

Event	Round	Format	Time limit	Proceed
	First round	Bo2 / Ao5 Cutoff: 4:00.00	10:00.00	Top 75%
	Second round	Ao5	10:00.00	Top 75%
	Final	Ao5	10:00.00	
	First round	Bo2 / Ao5 Cutoff: 1:30.00	2:00.00	Top 75%
	Final	Ao5	10:00.00	
	First round	Bo2 / Ao5 Cutoff: 2:30.00	3:00.00	Top 75%
	Final	Ao5	10:00.00	
	Final	Bo3	15:00.00 cumulative	
	Final	Bo2 / Ao5 Cutoff: 1:30.00	2:00.00	
	First round	Bo2 / Ao5 Cutoff: 3:00.00	4:00.00	Top 75%
	Final	Ao5	10:00.00	
	First round	Bo2 / Ao5 Cutoff: 1:30.00	2:00.00	Top 75%
	Final	Ao5	10:00.00	
	First round	Bo2 / Ao5 Cutoff: 1:30.00	2:00.00	Top 75%
	Final	Ao5	10:00.00	

Schedule for Saturday (January 11, 2025)

Start	End	Activity	Format	Time limit	Proceed
10:10 AM	10:55 AM	 4x4x4 Cube First round	Bo2 / Ao5 Cutoff: 2:30.00	3:00.00	Top 75%
10:55 AM	11:40 AM	 Megaminx First round	Bo2 / Ao5 Cutoff: 3:00.00	4:00.00	Top 75%
11:40 AM	12:20 PM	 Skewb First round	Bo2 / Ao5 Cutoff: 1:30.00	2:00.00	Top 75%
12:20 PM	01:05 PM	 3x3x3 Blindfolded Final	Bo3	15:00.00 cumulative	
01:05 PM	01:35 PM	Lunch			
01:35 PM	02:20 PM	 Pyraminx First round	Bo2 / Ao5 Cutoff: 1:30.00	2:00.00	Top 75%
02:20 PM	03:05 PM	 2x2x2 Cube First round	Bo2 / Ao5 Cutoff: 1:30.00	2:00.00	Top 75%
03:05 PM	03:50 PM	 3x3x3 Cube First round	Bo2 / Ao5 Cutoff: 4:00.00	10:00.00	Top 75%

Schedule for Sunday (January 12, 2025)

Start	End	Activity	Format	Time limit	Proceed
10:10 AM	10:55 AM	 4x4x4 Cube Final	Ao5	10:00.00	
10:55 AM	11:35 AM	 3x3x3 One-Handed Final	Bo2 / Ao5 Cutoff: 1:30.00	2:00.00	
11:35 AM	12:05 PM	 Skewb Final	Ao5	10:00.00	
12:05 PM	12:45 PM	 3x3x3 Cube Second round	Ao5	10:00.00	Top 75%
12:45 PM	01:15 PM	Lunch			
01:15 PM	01:55 PM	 Megaminx Final	Ao5	10:00.00	
01:55 PM	02:25 PM	 Pyraminx Final	Ao5	10:00.00	
02:25 PM	02:55 PM	 2x2x2 Cube Final	Ao5	10:00.00	
02:55 PM	03:25 PM	 3x3x3 Cube Final	Ao5	10:00.00	
03:25 PM	03:50 PM	Awards/Packup			

Technical terms and abbreviations

Time limit

If you reach the time limit during your solve, the judge will stop you and your result will be DNF (see [Regulation A1a4](#)). A **cumulative time limit** may be enforced (see [Regulation A1a2](#)).

Cutoff

The result to beat to proceed to the second phase of a cutoff round (see [Regulation 9g](#)).

Format

The format describes how to determine the ranking of competitors based on their results. The list of allowed formats per event is described in [Regulation 9b](#). See [Regulation 9f](#) for a description of each format.

Abbreviations for formats:

- Bo2: Best of 2
- Bo3: Best of 3
- Ao5: Average of 5