















Tassie Summer 2025
Jan 4 - 5, 2025








Claremont War Memorial Hall
41 Main Road, Claremont
([-42.790111](tel:-42.790111), [147.25389](tel:147.25389))

Hobart, Tasmania, Australia











Events

Event	Round	Format	Time limit	Proceed
	First round	Ao5	10:00.00	Top 60%
	Second round	Ao5	10:00.00	Top 16
	Final	Ao5	10:00.00	
	First round	Ao5	2:00.00	Top 16
	Final	Ao5	2:00.00	
	Final	Bo2 / Ao5 Cutoff: 1:30.00	5:00.00	
	Final	Bo2 / Ao5 Cutoff: 2:00.00	3:30.00	
	Final	Bo3	15:00.00 cumulative	
	Final	Bo2 / Ao5 Cutoff: 45.00	2:00.00	
	Final	Bo2 / Ao5 Cutoff: 30.00	1:00.00	
	Final	Bo2 / Ao5 Cutoff: 1:45.00	5:00.00	
	First round	Ao5	2:00.00	Top 16
	Final	Ao5	2:00.00	
	First round	Ao5	2:00.00	Top 16
	Final	Ao5	2:00.00	
	Final	Bo2 / Ao5 Cutoff: 45.00	3:00.00	
	Final	Bo1	10:00.00 per cube, up to 60:00.00	

Schedule for Saturday (January 04, 2025)

Start	End	Activity	Format	Time limit	Proceed
09:00 AM	09:30 AM	Check-in			
09:30 AM	09:50 AM	Tutorial for new competitors			
09:50 AM	11:30 AM	 3x3x3 Cube First round	Ao5	10:00.00	Top 60%
11:30 AM	12:30 PM	 Pyraminx First round	Ao5	2:00.00	Top 16
12:30 PM	01:30 PM	Lunch			
01:30 PM	02:40 PM	 2x2x2 Cube First round	Ao5	2:00.00	Top 16
02:40 PM	03:25 PM	 3x3x3 Cube Second round	Ao5	10:00.00	Top 16
03:25 PM	04:10 PM	 Skewb First round	Ao5	2:00.00	Top 16
04:10 PM	04:50 PM	 3x3x3 Blindfolded Final	Bo3	15:00.00 cumulative	
04:50 PM	05:50 PM	 3x3x3 Multi-Blind Final (Attempt 1)	Bo1	10:00.00 per cube, up to 60:00.00	

Schedule for Sunday (January 05, 2025)

Start	End	Activity	Format	Time limit	Proceed
09:00 AM	10:00 AM	 3x3x3 One-Handed Final	Bo2 / Ao5 Cutoff: 45.00	2:00.00	
10:00 AM	10:40 AM	 Clock Final	Bo2 / Ao5 Cutoff: 30.00	1:00.00	
10:40 AM	11:40 AM	 4x4x4 Cube Final	Bo2 / Ao5 Cutoff: 1:30.00	5:00.00	
11:40 AM	12:30 PM	 5x5x5 Cube Final	Bo2 / Ao5 Cutoff: 2:00.00	3:30.00	
12:30 PM	01:30 PM	Lunch			
01:30 PM	02:20 PM	 Megaminx Final	Bo2 / Ao5 Cutoff: 1:45.00	5:00.00	
02:20 PM	03:00 PM	 Square-1 Final	Bo2 / Ao5 Cutoff: 45.00	3:00.00	
03:00 PM	03:30 PM	 Pyraminx Final	Ao5	2:00.00	
03:30 PM	04:00 PM	 Skewb Final	Ao5	2:00.00	
04:00 PM	04:25 PM	 2x2x2 Cube Final	Ao5	2:00.00	
04:25 PM	04:55 PM	 3x3x3 Cube Final	Ao5	10:00.00	
04:55 PM	05:25 PM	Packup + Awards			

Technical terms and abbreviations

Time limit

If you reach the time limit during your solve, the judge will stop you and your result will be DNF (see [Regulation A1a4](#)). A **cumulative time limit** may be enforced (see [Regulation A1a2](#)).

Cutoff

The result to beat to proceed to the second phase of a cutoff round (see [Regulation 9g](#)).

Format

The format describes how to determine the ranking of competitors based on their results. The list of allowed formats per event is described in [Regulation 9b](#). See [Regulation 9f](#) for a description of each format.

Abbreviations for formats:

- Bo1: Best of 1
- Bo2: Best of 2
- Bo3: Best of 3
- Ao5: Average of 5