



# VIC State Championship 2025

May 31 - Jun 1, 2025

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




[Belgrave Heights Convention Centre](#)

3 Convention Avenue, Belgrave Heights, VIC 3160  
([-37.926795, 145.349861](#))






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Melbourne, Victoria, Australia














# Events


Event	Round	Format	Time limit	Proceed
	First round	Ao5	5:00.00	Top 120
	Second round	Ao5	5:00.00	Top 40
	Semi Final	Ao5	5:00.00	Top 16
	Final	Ao5	5:00.00	
	First round	Ao5	2:00.00	Top 80
	Second round	Ao5	2:00.00	Top 16
	Final	Ao5	2:00.00	
	First round	Bo2 / Ao5 Cutoff: 1:15.00	2:00.00	Top 16
	Final	Ao5	2:00.00	
	First round	Bo2 / Ao5 Cutoff: 1:45.00	3:00.00	Top 12
	Final	Ao5	3:00.00	
	First round	Bo2 / Ao5 Cutoff: 45.00	1:30.00	Top 16
	Final	Ao5	1:30.00	
	First round	Ao5	2:00.00	Top 80
	Second round	Ao5	2:00.00	Top 16
	Final	Ao5	2:00.00	
	First round	Ao5	2:00.00	Top 80
	Second round	Ao5	2:00.00	Top 16
	Final	Ao5	2:00.00	

# Schedule for Saturday (May 31, 2025)

Start	End	Activity	Format	Time limit	Proceed
08:00 AM	09:40 AM	Check-in			
09:40 AM	10:00 AM	Tutorial for new competitors			
10:00 AM	12:20 PM	 3x3x3 Cube First round	Ao5	5:00.00	Top 120
12:20 PM	01:20 PM	Lunch			
01:20 PM	02:35 PM	 Pyraminx First round	Ao5	2:00.00	Top 80
02:35 PM	04:05 PM	 2x2x2 Cube First round	Ao5	2:00.00	Top 80
04:05 PM	05:05 PM	 Skewb First round	Ao5	2:00.00	Top 80
05:05 PM	06:05 PM	 3x3x3 One-Handed First round	Bo2 / Ao5 Cutoff: 45.00	1:30.00	Top 16

# Schedule for Sunday (June 01, 2025)

Start	End		Activity	Format	Time limit	Proceed
08:30 AM	09:15 AM		3x3x3 Cube Second round	Ao5	5:00.00	Top 40
09:15 AM	10:45 AM		4x4x4 Cube First round	Bo2 / Ao5 Cutoff: 1:15.00	2:00.00	Top 16
10:45 AM	11:15 AM		2x2x2 Cube Second round	Ao5	2:00.00	Top 16
11:15 AM	12:30 PM		5x5x5 Cube First round	Bo2 / Ao5 Cutoff: 1:45.00	3:00.00	Top 12
12:30 PM	01:30 PM		Lunch			
01:30 PM	02:00 PM		Skewb Second round	Ao5	2:00.00	Top 16
02:00 PM	02:30 PM		Pyraminx Second round	Ao5	2:00.00	Top 16
02:30 PM	02:45 PM		3x3x3 Cube Semi Final	Ao5	5:00.00	Top 16
02:45 PM	03:00 PM		Break			
03:00 PM	03:20 PM		5x5x5 Cube Final	Ao5	3:00.00	
03:20 PM	03:35 PM		3x3x3 One-Handed Final	Ao5	1:30.00	
03:35 PM	03:50 PM		Skewb Final	Ao5	2:00.00	
03:50 PM	04:05 PM		Pyraminx Final	Ao5	2:00.00	
04:05 PM	04:25 PM		4x4x4 Cube Final	Ao5	2:00.00	
04:25 PM	04:40 PM		2x2x2 Cube Final	Ao5	2:00.00	

<b>Start</b>	<b>End</b>	<b>Activity</b>	<b>Format</b>	<b>Time limit</b>	<b>Proceed</b>
<b>04:40 PM</b>	<b>04:55 PM</b>	<b>Break</b>			
<b>04:55 PM</b>	<b>06:05 PM</b>	 <b>3x3x3 Cube Final</b>	Ao5	5:00.00	
<b>06:05 PM</b>	<b>06:20 PM</b>	<b>Packup</b>			
<b>06:20 PM</b>	<b>06:40 PM</b>	<b>Awards</b>			

# Technical terms and abbreviations

## Time limit

If you reach the time limit during your solve, the judge will stop you and your result will be DNF (see [Regulation A1a4](#)).

## Cutoff

The result to beat to proceed to the second phase of a cutoff round (see [Regulation 9g](#)).

## Format

The format describes how to determine the ranking of competitors based on their results. The list of allowed formats per event is described in [Regulation 9b](#). See [Regulation 9f](#) for a description of each format.

## Abbreviations for formats:

- Bo2: Best of 2
- Ao5: Average of 5