
Cubing at The Game Expo 2024

Mar 23, 2024





Melbourne Convention & Exhibition Centre

Wurundjeri Woi Wurrung Country, 1 Convention Centre Pl, South Wharf VIC 3006










(-37.824802, 144.955396)

Melbourne, Victoria, Australia

Events

Event	Round	Format	Time limit	Proceed
	First round	Ao5	5:00.00	Top 40
	Second round	Ao5	5:00.00	Top 16
	Final	Ao5	5:00.00	
	First round	Ao5	2:00.00	Top 40
	Second round	Ao5	2:00.00	Top 16
	Final	Ao5	2:00.00	
	Final	Bo2 / Ao5 Cutoff: 1:10.00	3:00.00	
	First round	Ao5	2:00.00	Top 16
	Final	Ao5	2:00.00	

Schedule for Saturday (March 23, 2024)

Start	End	Activity	Format	Time limit	Proceed
10:00 AM	10:40 AM	Check-in			
10:40 AM	11:00 AM	Tutorial for new competitors			
11:00 AM	12:40 PM	 3x3x3 Cube First round	Ao5	5:00.00	Top 40
12:40 PM	02:10 PM	Lunch			
02:10 PM	03:25 PM	 2x2x2 Cube First round	Ao5	2:00.00	Top 40
03:25 PM	04:25 PM	 Pyraminx First round	Ao5	2:00.00	Top 16
04:25 PM	05:25 PM	 4x4x4 Cube Final	Bo2 / Ao5 Cutoff: 1:10.00	3:00.00	
05:25 PM	05:55 PM	 3x3x3 Cube Second round	Ao5	5:00.00	Top 16
05:55 PM	06:25 PM	 2x2x2 Cube Second round	Ao5	2:00.00	Top 16
06:25 PM	06:40 PM	 Pyraminx Final	Ao5	2:00.00	
06:40 PM	06:55 PM	 2x2x2 Cube Final	Ao5	2:00.00	
06:55 PM	07:10 PM	 3x3x3 Cube Final	Ao5	5:00.00	
07:10 PM	07:30 PM	Awards			

Technical terms and abbreviations

Time limit

If you reach the time limit during your solve, the judge will stop you and your result will be DNF (see [Regulation A1a4](#)).

Cutoff

The result to beat to proceed to the second phase of a cutoff round (see [Regulation 9g](#)).

Format

The format describes how to determine the ranking of competitors based on their results. The list of allowed formats per event is described in [Regulation 9b](#). See [Regulation 9f](#) for a description of each format.

Abbreviations for formats:

- Bo2: Best of 2
- Ao5: Average of 5